TotalBoat White Knight - Stain Remover Tech Data Sheet			
SUPPORT PRODUCTS:			
TotalBoat TotalBuff, TotalBoat TotalShine, TotalBoat Boat Soap, TotalBoat Fiberglass Polish, TotalBoat Premium Boat Wax			
APPLICATION:			
For use on fiberglass, gelcoat, and painted surfaces. Test any painted surfaces in a small, inconspicuous spot before full application.			
Use rubber gloves when applying. Wet the area before application.			
Always test in a small, inconspicuous spot before attempting a large area.			
Using a brush or rag, apply a thin layer of TotalBoat White Knight to the surface and allow 10-15 minutes for it to work, then scrub with a soft brush or sponge.			
Thoroughly rinse the surface with water to remove White Knight before it dries.			
Some tough stains may need a second application. Always protect the surface after application with TotalBoat Premium Boat Wax or Polish.			
Note: Always wipe away thoroughly before White Knight dries out as it will require more effort to remove when it has dried. Always use proper safety equipment when applying and removing White Knight.			
APPLICATION DATA:		PHYSICAL DATA:	
Rag, terrycloth towel, chip brush		Color:	Light blue - washes away when the product is completely removed
For use on fiberglass, gelcoat, and painted surfaces (always test any painted surfaces in a small, inconspicuous spot before full application)		Components:	One
One application will remove most stains; tough stains may require a second		Finish:	N/A
Water		Storage:	Cool, dry area
N/A		Flash Point:	N/A
40-100°F, 0-90%	l	I Inite:	15 oz.
	TotalBoat TotalBuff, TotalBoat Premium Boat Wax For use on fiberglass, gelcoat, inconspicuous spot before full a Use rubber gloves when apply. Always test in a small, inconspicuous for it to work, then scruthing a brush or rag, apply a thinutes for it to work, then scruthing a brush or rag, apply a thinutes for it to work, then scruthing a brush or rag, apply a thinutes for it to work, then scruthing a brush or rag, apply a thinutes for it to work, then scruthing a brush or rag, apply a thinutes for it to work, then scruthing a brush or rag, apply a thinutes for it to work, then scruthing a brush or rag, apply a thinutes for it to work, then scruthing the surface was a small brush or rag, apply a thinutes for it to work, then scruthing the surface was a small painted surface (always test any painted surfaces in a small, inconspicuous spot before full application) One application will remove most stains; tough stains may require a second Water N/A	TotalBoat TotalBuff, TotalBoat TotalS Premium Boat Wax For use on fiberglass, gelcoat, and p inconspicuous spot before full applic Use rubber gloves when applying. V Always test in a small, inconspicuous Using a brush or rag, apply a thin lay minutes for it to work, then scrub with Thoroughly rinse the surface with wax Some tough stains may need a secon TotalBoat Premium Boat Wax or Pol Always wipe away thoroughly before when it has dried. Always use proper when it has dried. Always use proper land painted surfaces (always test any painted surfaces (always test any painted surfaces in a small, inconspicuous spot before full application) One application will remove most stains; tough stains may require a second Water N/A	TotalBoat TotalBuff, TotalBoat TotalShine, TotalBoat Boat Soap, Premium Boat Wax For use on fiberglass, gelcoat, and painted surfaces. Test any painconspicuous spot before full application. Use rubber gloves when applying. Wet the area before application. Always test in a small, inconspicuous spot before attempting a lar Using a brush or rag, apply a thin layer of TotalBoat White Knight minutes for it to work, then scrub with a soft brush or sponge. Thoroughly rinse the surface with water to remove White Knight be Some tough stains may need a second application. Always prote TotalBoat Premium Boat Wax or Polish. Always wipe away thoroughly before White Knight dries out as it when it has dried. Always use proper safety equipment when appropriate that the property of t

Solids (% by Volume): N/A

VOC (lb/gal): N/A

